



2017 Civic Memorial Boys Soccer Camp

Camp Dates:

May 30th - June 1st

(June 2nd is rainout/make-up date)

**Location: Bethalto Sports Complex - Practice Field
(South end of parking lot)**

Camp is open to boys in the following *Incoming Grades:

1st - 5th 8:30 AM - 10:00 AM

6th - 8th 10:00 AM - 12:00 PM

WHO WILL BE AT THE CAMP?

- **CM Head Coach Derek Jarman**
- **CM Coach Comron Moradi**
- **Current and Former CM Players**
- **YOU!**

CAMP FOCAL POINTS:

- **Core Techniques**
- **Skill Development**
- **Fun Games/Contests**
- **Team Competition**

WHAT DO I NEED FOR THE CAMP?

- **Shin Guards**
- **Soccer Cleats**
- **Soccer Ball**
(Optional but preferred)
- **Bottle of Water or Sports Drink (Optional) ***No Soda!**

CAMP INCLUDES:

- **Individualized Instruction**
- **T-Shirt**
- **Camp Awards**
- **Contests**
- **Fun Games**

Name of Child: _____

Incoming Grade (Circle the grade your child will start in August 2017):

1st 2nd 3rd 4th 5th 6th 7th 8th

T-Shirt Size: YM YL AS AM AL AXL

Parent/Guardian: _____

Home/Cell Phone: _____

Emergency Contact: _____

Please read below: My child promises to abide by the rules set forth by Civic Memorial High School and the Boys Soccer Coaching Staff. If my child does not follow the rules the money is forfeited, as is the tenure of the camp. I give permission for my child to be treated by the appropriate medical personnel for any injury / accident while attending camp, and will not hold Civic Memorial High School or any member of the camp staff liable as a result of this participation.

Signature: _____

Date: ___/___/___

\$40 Registration

Deadline: Monday, May 12th.

After May 12th the price is \$50.

Turn in to Meadowbrook Intermediate or mail this form and check to:

Derek Jarman
MEADOWBROOK INTERMEDIATE
111 West Roosevelt St.
Moro, IL 62067

Please make check to: CM Boys Soccer
Email: DJarman@bethalto.org with questions

For camp updates/info please follow @CM_Boys_Soccer and @CM_Eagles on Twitter. This is how we will announce weather cancellations.